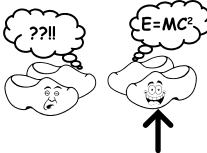
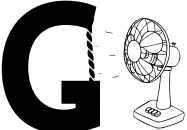
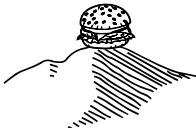
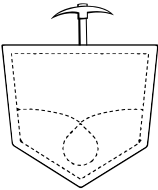
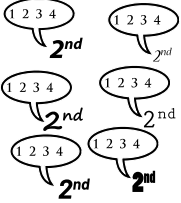
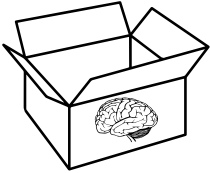
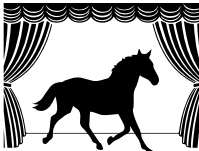


Picture Play 5

A pictogram uses pictures and symbols to represent a word, phrase, or idea as a form of communication. Some examples of pictograms in use in the real world include labels (e.g., chemical hazard labels) and traffic signs. Picture Play uses pictograms.

			
X marks the spot	Nut case	Sideburns	American Pie
			
From the cradle to the grave	The cow jumped over the moon	Clever clogs	Air on a G string
			
Hamburger Hill	Pickpocket	Balls of fire	Behind the times
			
Brush with the law	Hen party	Devil in disguise	Every second counts
			
A big fish in a small pond	Brain box	Horseplay	Earth, Wind, and Fire