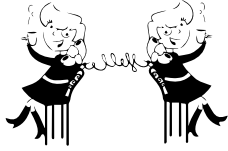
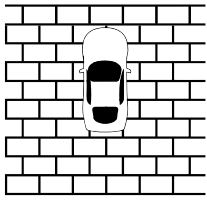
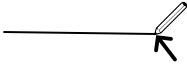
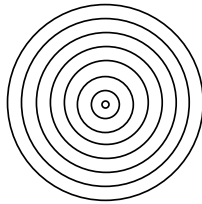
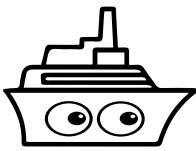
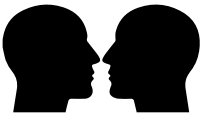
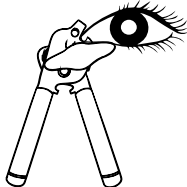
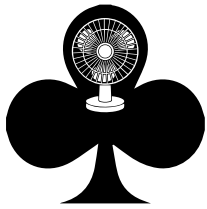


Picture Play 10

A pictogram uses pictures and symbols to represent a word, phrase, or idea as a form of communication. Some examples of pictograms in use in the real world include labels (e.g., chemical hazard labels) and traffic signs. Picture Play uses pictograms.

			
Dog eats dog	Double talk	Drink like a fish	Drive up the wall
			
Dummy punch	Early bird catches the worm	Earwig	End of the line
			
Dogs' dinner	End of the world	Ever-decreasing circles	Eyeball
			
Disc jockey	Eye Liner	Eyes in the back of your head	Face to face
			
Dogs' dinner	Eye opener	Family ties	Fan club